AOZ STUDIO LICENSE AGREEMENTS - V1.1 Feb 1, 2021

The AOZ Studio[™] software is made of:

- The AOZ Transpiler, created by AOZ Studio under the AOZ Studio Software License (see below)
- The AOZ Language and Runtime, created by AOZ Studio under a GPLv3 license (see below)
- Demos and examples created by different contributors under a GPLv3 license

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AOZ Studio includes (as of Feb 1 2021) components, librairies, covered by MIT licenses and others:

- The IDE, currently ATOM under MIT license, the source is freely available from the atom/atom repository.
- Three.js, MIT (https://github.com/mrdoob/three.js)
- Howler.js, MIT (<u>howler.js/LICENSE.md at master · goldfire/howler.js</u>)
- ILBM.js, MIT
- Tracker player, MIT "(c) 2012-2015 firehawk/tda"
- Matter.js, MIT (<u>matter-js/LICENSE at master · liabru/matter-js · GitHub</u>)
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1. THE AOZ SOFTWARE LICENSE

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Introduction

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